

CORNWALL COUNTY CHESS ASSOCIATION

Constitution

1 General

- 1.01 The Association shall be called the CORNWALL COUNTY CHESS ASSOCIATION.
- 1.02 The objects of the Association shall be to encourage the establishment of chess clubs in Cornwall and chess playing generally.
- 1.03 The Association shall be affiliated to the West of England Chess Union and the English Chess Federation.
- 1.04 The Association shall consist of its officers, affiliated club members and unattached members.

2 Officers and Executive Sub-Committee

- 2.01 The officers of the Association shall be the President, Secretary, Treasurer, team captain, League Secretary and Junior Secretary. These shall form the Executive Sub - Committee.
- 2.02 The officers shall be elected annually by the Association in General Meeting.
- 2.03 The Executive Sub-Committee shall be responsible for the management of the Association's affairs.
- 2.04 If an officer resigns or is unable to perform his duties for any reason, such vacancy shall be filled by an appointment made by the Executive Sub - Committee.
- 2.05 The Committee may co-opt any number of additional members as it sees fit. Such appointments must be ratified by the Association in General Meeting.
- 2.06 The League Secretary and competition organisers shall be responsible for the running of the competitions and may make such decisions as ensure the satisfactory administration of their events including the setting of entry fees to cover costs.

3 Management Committee

- 3.01 The Management Committee shall consist of the Executive Sub - Committee, the secretary or other authorised representative of each affiliated club and, if thought fit, a maximum of three persons elected by the Association in General Meeting.
- 3.02 The Committee shall meet before the season starts to make arrangements for the coming season's activities and at such other times as considered necessary by the Executive Sub - Committee. Seven days notice of meetings shall be given to members of the Committee.

4 General Meetings

- 4.01 Fourteen days notice of general meetings and of the business to be discussed shall be given by the Secretary to the secretaries of all affiliated clubs and to unattached members so far as this is practicable. General meetings shall not be invalid merely because notices of such meetings are not received by all those entitled to do so.
- 4.02 All members of the Association shall be entitled to attend, speak and vote at general meetings of the Association.
- 4.03 Changes in the rules governing the Constitution of the Association and the competition rules may only be made at the Annual General meeting or at a Special General Meeting and shall be valid even when the wording has been drafted by the members at that meeting, provided that proper notice of the matter to be discussed has been given in accordance with rule 4.01.
- 4.04 Within 21 days of any general meeting the Secretary shall send a copy of the minutes of the meeting to the secretaries of all affiliated clubs.
- 4.05 The Annual General Meeting shall be held each year on a date and at a venue to be arranged by the Secretary.
- 4.06 The following business shall be transacted by the Annual General Meeting:-
 - a) Election of officers
 - b) Reports of officers and competition organisers
 - c) Presentation of accounts by the Treasurer
 - d) Any matter of which the Secretary has received notice prior to the distribution of notices of the meeting.
 - e) Any other business which those present at the meeting consider it proper to discuss.
- 4.07 A Special General Meeting shall be convened by the Secretary on the request of the Executive Sub-Committee or on a request signed by ten members. No matters shall be considered at such meeting except those specified in the notice.

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Rules applicable to all team matches

1. Play will be scheduled to start no later than 7.30 p.m. The team captains may agree an earlier start time in which case both captains must so notify the League Secretary in writing no later than 14 days beforehand. Failure to do so will render the agreement void.
2. If a player does not arrive at the board within 30 minutes of the start of the match, the opposing captain may claim that board by default. The captain of an absent player may replace him with a substitute at any time within those 30 minutes.
3. A team fielding an ineligible player will lose that board by default.
4. Teams must be arranged in order of current playing strength.
5. The rate of play shall be 30 moves in 75 minutes. After black has made his 30th move, the clocks shall be stopped, set back 15 minutes each and the game completed in the time remaining. The procedures set out in Appendix G of the 2014 F. I. D. E. Laws of Chess shall apply.
6. The two team captains will act as joint arbiters with authority to delegate this responsibility if necessary.
7. If the captains so agree beforehand, the clocks may be set back by 30 rather than 15 minutes.
8. The full score of each match will be sent to the League Secretary by both Clubs within seven days.
9. All disputes will be settled by the League Secretary.
10. The minimum requirements (except in exceptional circumstances) for a venue for a match are:
 - a) Exclusive use of the room with admittance to club members and chess-related visitors only.
 - b) Suitable tables and chairs to allow adults and juniors to play in comfort.
 - c) Suitable access to the venue and toilets for juniors and the disabled.
 - d) A minimum of intrusive external noise.
11. If the home venue does not meet all of 10(a), (b) and (c), the away team shall have the right to apply to the League Secretary within 48 hours following the due date of the match for an order requiring, if he sees fit, that the match be played at a venue and date to be decided by the League Secretary.
12.
 - a) Where the Rules of a competition specify a grading limit, the grades to be used shall be those published in the most recent ECF list issued before the start of the season.
 - b) The grades referred to in a) shall apply without amendment throughout the season.
 - c) Before the commencement of the competition the League Secretary shall publish a definitive list of the grades of all eligible players.

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13. Where a player's mobile phone, or other electronic device, makes an audible sound, the penalty shall be a warning followed by the automatic loss of the game on a second occurrence.
14. Where the distance between the venues of the two clubs in any match exceeds 50 miles, the away team has the right to insist that the match be played at a venue approximately equidistant between the two clubs or any other agreed venue. In such cases the away team is responsible for arranging the hire of and, if relevant, paying for the venue. It must notify home team and League Secretary of the intention to exercise this right at least 30 days beforehand, and of the venue arrangements at least 14 days beforehand. The home team has the right to decide whether the match is played on the home team's club night or not.

2nd June 2016

Cornwall County Chess Association

League Rules

- 1) The competition is annual and open to all affiliated clubs.
- 2) The league shall consist of two divisions under the following arrangements:
 - 2.1 County Shield

A club or combination of clubs may enter one or more teams of five players each.
 - 2.2 Roberts Cup

A club or combination of clubs may enter one or more teams of four players. The average grade of the players must not exceed 130. The Executive Sub-committee shall have the power to vary this number if it considers that this would be to the benefit of the competition.
- 3) Eligibility of Players
 - a) A player may not play for more than one club simultaneously in the same competition save as provided in b).
 - b) No restrictions shall apply to any ungraded player who has never had a published grade nor to any junior with a published grade lower than 100.
 - c) For the purpose of determining the total in 2.2 ungraded juniors will be deemed to have a grade of 30 and ungraded adults will be deemed to have a grade of 50.
 - d) Notwithstanding 3 (c) the League Secretary will consult the E. C. F. grading database in respect of ungraded players and, if he finds information indicating recent playing activity that would justify him in assigning an estimated grade to any player, he will determine the figure to be used and publish this to all participating teams. This procedure will not be invoked for any junior player having fewer than ten results in his record on the E. C. F. grading database.
 - e) A player to whom b) does not apply and who wishes to transfer to another club may do so by informing the League Secretary accordingly. Thereafter during that season, he may not play for any other club in that competition.
- 4) The format of the competitions is to be determined at the Management Committee meeting to be held before the start of the season in accordance with section-para 3.03 of the constitution.
- 5) Four points will be awarded for a win, two for a draw and one for a loss. No points will be awarded to a team that defaults a match.
- 6) If two or more teams finish level on points, the trophy shall be shared.

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- 7) The League Secretary shall, after the Management Committee meeting referred to in rule 3, produce a provisional fixture list for the season, specifying unambiguously the date on which each match is to be played. Any club wishing to propose a change to any fixture date must notify the League Secretary of the proposed change within fourteen days. The League Secretary will rule on any proposed changes and forthwith issue a definitive list.
- 8) Matches shall be played on the dates specified in the definitive fixture list. No variation shall be permitted to the dates on that list other than by reason of unavoidable emergency. A club failing to fulfil any fixture shall lose the match by default unless it successfully claims that it could not fulfil the fixture because of an unavoidable emergency. The decision of the League Secretary shall be final in relation to any such claim.
- 9) Matches between two teams from the same club shall take place as early as practicable. Claims for points gained by default will not be allowed in such matches.
10. Captains will toss a coin to determine colours at the first meeting between the teams; winner of the toss will be White on odd boards in the first match and the colours will be reversed in the return match.
11. a) Where a club or combination of clubs fields more than one team in the County Shield it must nominate its three highest graded players. All such players may play for one team only.
b) Where a club or combination of clubs fields more than one team in the Roberts Cup it must nominate all its players graded 165 or over and its two highest players graded under 165. All such players may play for one team only.
c) Where a) or b) applies the club or combination of clubs may allocate the relevant players to teams as it sees fit.
12. The players to be nominated will be determined by reference to the current E.C.F. or other official grading list or, in the case of ungraded players, by their most recent published grade, if any.
13. No player ordinarily resident outside Cornwall, nor any student attending an educational establishment outside Cornwall, may be nominated in accordance with Rule 12 above.

5th June 2019

Cornwall County Chess Association

Rules for 500 League

1. Entry to the competition will be open to all organisations located in Cornwall and is not restricted to chess clubs having membership of the Association.
2. The league will consist of one division. Clubs may enter as many teams as they wish.
3. The composition and playing arrangements will be determined at a Management Committee meeting prior to the commencement of the season.
4. Four points will be awarded for a win, two for a draw and one for a loss. No points will be awarded to a team that defaults a match.
5. Ties will be broken in favour of the team scoring the greater number of game points. If this fails to break the tie, the teams concerned will share the trophy.
6. Prior to the commencement of the competition the organiser will issue a fixture list showing the dates on which matches are to be played. Matches must be played on the specified dates. No match may be postponed without the prior permission of the organiser. Such permission will be given only in exceptional circumstances. He will not give permission merely on the ground of the non-availability of players.
7. Composition of teams
 - a) Teams will consist of four players, arranged in order of current playing strength.
 - b) The total grades of the players in a team may not exceed 500 for teams consisting of four players. Where only three players are present the total grade may not exceed 380. Where only two players are present the total grade may not exceed 340.
 - c) For the purpose of determining the total in 7(b) ungraded juniors will be deemed to have a grade of 30 and ungraded adults will be deemed to have a grade of 50.
 - d) Notwithstanding 7(c) the organiser will consult the E. C. F. grading database in respect of ungraded players and, if he finds information indicating recent playing activity that would justify him in assigning an estimated grade to any player, he will determine the figure to be used and publish this to all participating teams. This procedure will not be invoked for any junior player having fewer than ten results in his record on the E. C. F. grading database.
 - e) So that the organiser can carry out the process in 7(d) teams must notify him at least seven days beforehand of any players whom they claim to be eligible to be graded in accordance with 7(c).
 - f) The penalty for exceeding the permitted grading total will be the loss of the points on the highest-scoring board of the offending team.

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- g) No restrictions shall apply to any ungraded player who has never had a published grade nor to any junior with a published grade lower than 100.
8. Conduct of matches
- a) Each player will play two games against his or her opponent, one with white and one with black. The team scoring most game points will be the winner.
 - b) All games will be played under the provisions of the FIDE Laws of Chess applicable to rapidplay games, except that a first illegal move in a game shall result in 2 minutes being added to the time available to the non-offending player and a second illegal move (by the same player in the same game) shall result in loss of the game..
 - c) Each player will have 45 minutes for the whole game.
 - d) Play will start no later than 7.30 p.m.
 - e) Where a pairing involves a junior player the second game will commence no later than ten minutes after the end of the first.
 - f) Colours will be decided by the toss of a coin. The winner of the toss will play White on all boards in the first round of games and Black on all boards in the second round of games.
 - g) The full score of each match is to be sent to the organiser within seven days by both sides.
9. a) A player may play for any club in the competition.
- b) No player may play for more than one club in any season unless eligible under rule 7 (g).
- c) A player may play for any team entered by his or her club without restriction.
10. The entry fee will be determined by the Association in General Meeting.
11. Where he is of the opinion that it would not be appropriate for him to make a decision on any matter in which his club has an interest, or if it appears to him to be necessary for the efficient administration of the competition, the Organiser may delegate this duty to any other officer of the Association.
12. The games will graded as rapid play games.
13. Changes to these rules will be made only by the Association in General Meeting.

5th June 2019

Cornwall County Chess Association

Rules governing knock-out competitions

1. A. W. Busby Cup

- 1.01 The Cup is to be a perpetual trophy competed for annually by clubs affiliated to the Association.
- 1.02 The competition is to be played on a knock-out basis.
- 1.03 The draw for the entire competition will be made at the Secretaries' Meeting prior to the commencement of the season.
- 1.04 The draw will be conducted by lot with no seeding.
- 1.05 Fixtures will be played on dates to be determined by the League Secretary prior to the commencement of the competition.
- 1.06
 - a) Teams shall consist of 5 players.
 - b) A player may not play for more than one club simultaneously in the same competition.
- 1.07 If a club enters more than one team, no player shall be debarred from playing for the "A" team by reason of having played for a lower team. No player shall play for a lower team after having played for a higher team.
- 1.08 The result of drawn matches will be decided by bottom-board elimination. If all the games are drawn the match will be replayed.
- 1.09 The captains will toss for colours before the commencement of the match, the winner of the toss having choice of colours.

2. Roger Grime Cup

- 2.01 The competition is limited to players with a current E.C.F. grade under 135 and to ungraded players who either have never had a E.C.F. grade or other official rating or whose most recent published grade is under 135.
- 2.02 Teams shall consist of 4 players.
- 2.03 The Rules governing the conduct of the A. W. Busby Cup shall also apply to this competition.

26th June 2014

Cornwall County Chess Association

Rules governing individual competitions

1. Trophies

The following rules shall apply to the award of all permanent trophies belonging to the Association:

- 1.01 Only persons meeting one of the following criteria are eligible to receive one of the permanent trophies:
 - a) Birth in Cornwall
 - b) Residence in Cornwall and for the previous 12 months
 - c) Seven years continuous previous residence in Cornwall
 - d) Attendance at a school or other educational establishment in Cornwall
 - e) Notwithstanding (b), current membership of a club affiliated to the Cornwall County Chess Association.
- 1.02 Trophies owned by the Cornwall County Chess Association must remain within the county boundary at all times and may not be taken beyond it

5th June 2019